

# FMB640 Protocols

## V0.07

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## FM64 DATA PROTOCOL

**Difference between codec8 and codec8 extended**

	Codec 8	Codec 8 extended
<i>Codec ID</i>	<i>0x08</i>	<i>0x8E</i>
<i>AVL Data IO element length</i>	<i>1 Byte</i>	<i>2 Bytes</i>
<i>AVL Data IO element total IO count length</i>	<i>1 Byte</i>	<i>2 Bytes</i>
<i>AVL Data IO element IO count length</i>	<i>1 Byte</i>	<i>2 Bytes</i>
<i>AVL Data IO element AVL ID length</i>	<i>1 Byte</i>	<i>2 Bytes</i>
<i>Variable size IO elements</i>	<i>Does not include</i>	<i>Includes variable size elements</i>

Codec 8 and codec 8 extended differences

Main differences between codec 08 and codec 08 extended are shown in table above. AVL data element sizes in codec 8 extended protocol was increased to 2 bytes and new variable type added. For more detailed description please look in codec 8 and codec 8 extended chapters.

# 1. CODEC 8 PROTOCOL SENDING OVER TCP

## 1.1 *AVL data packet*

Below table represents AVL data packet structure.

4 zeroes	Data field length	Codec ID	Number of Data 1	AVL Data	Number of Data 2	CRC-16
4 Bytes	4 Bytes	1 Byte	1 Byte	30- 147 Bytes	1 Byte	4 bytes

Number of data – number of encoded data (number of records).

In FM64 codec ID is constant 08.

Data field length is the length of bytes [codec id, number of data 2].

Number of data 1 should always be equal to number of data 2 byte.

CRC-16 is 4 bytes, but first two are zeroes and last two are CRC-16 calculated for [codec id, number of data 2]

Minimum AVL packet size is 30 bytes (all IO elements disabled).

Maximum AVL packet size for one record is 252 bytes

## 1.2 *AVL Data*

Timestamp	Priority	GPS Element	IO Element
8 Bytes	1 Byte	15 Bytes	6-123

Timestamp – difference, in milliseconds, between the current time and midnight, January 1, 1970 UTC.

## 1.3 *Priority*

0	Low
1	High
2	Panic

## 1.4 *GPS Element*

Longitude	Latitude	Altitude	Angle	Satellites	Speed
4 Bytes	4 Bytes	2 Bytes	2 Bytes	1 Byte	2 Bytes

X	Longitude <sup>1</sup>
Y	Latitude <sup>1</sup>
Altitude	In meters above sea level <sup>1</sup>
Angle	In degrees, 0 is north, increasing clock-wise <sup>1</sup>
Satellites	Number of visible satellites <sup>1</sup>
Speed	Speed in km/h. 0x0000 if GPS data is invalid <sup>1</sup>

Longitude and latitude are integer values built from degrees, minutes, seconds and milliseconds by formula.

$$\left( d + \frac{m}{60} + \frac{s}{3600} + \frac{ms}{3600000} \right) * p$$

d	Degrees
m	Minutes
s	Seconds
ms	Milliseconds
p	Precision (10000000)

If longitude is in west or latitude in south, multiply result by -1. To determine if the coordinate is negative, convert it to binary format and check the very first bit. If it is 0, coordinate is positive, if it is 1, coordinate is negative.

Example:

Received value: 20 9c ca 80

Converted to BIN: 00100000 10011100 11001010 10000000 first bit is 0, which means coordinate is positive

Convered to DEC: 547146368

For more information see two's compliment arithmetics.

## 1.5 IO element

1 Byte	Event IO ID
1 Byte	N of Total IO
1 Byte	N1 of One Byte IO
1 Byte	1'st IO ID
1 Byte	1'st IO Value
	...
1 Byte	N1'th IO ID
1 Byte	N1'th IO Value
1 Byte	N2 of Two Bytes IO
1 Byte	1'st IO ID
2 Bytes	1'st IO Value
	...
1 Byte	N2'th IO ID
2 Bytes	N2'th IO Value
1 Byte	N4 of Four Bytes IO
1 Byte	1'st IO ID
4 Bytes	1'st IO Value
	...
1 Byte	N4'th IO ID
4 Bytes	N4'th IO Value
1 Byte	N8 of Eight Bytes
1 Byte	1'st IO ID
8 Bytes	1'st IO Value
	...
1 Byte	N8'th IO ID
8 Bytes	N8'th IO Value

Event IO ID – if data is acquired on event – this field defines which IO property has changed and generated an event. If data cause is not event – the value is 0.

<sup>1</sup> If record is without valid coordinates – (there were no GPS fix in the moment of data acquisition) – Longitude, Latitude and Altitude values are last valid fix, and Angle, Satellites and Speed are 0.

N	total number of properties coming with record (N=N1+N2+N4+N8)
N1	number of properties, which length is 1 byte
N2	number of properties, which length is 2 bytes
N4	number of properties, which length is 4 bytes
N8	number of properties, which length is 8 bytes

Permanent I/O elements (are always sent (with every record) to server if enabled)			
Property ID in AVL packet	Property Name	Bytes	Description
1	Digital Input Status 1	1	Logic: 0 / 1
2	Digital Input Status 2	1	Logic: 0 / 1
3	Digital Input Status 3	1	Logic: 0 / 1
4	Digital Input Status 4	1	Logic: 0 / 1
179	Digital Output 1	1	Logic: 0 / 1
180	Digital Output 2	1	Logic: 0 / 1
50	Digital Output 3	1	Logic: 0 / 1
51	Digital Output 4	1	Logic: 0 / 1
9	Analog Input 1	2	Voltage: mV, 0 – 30 V
10	Analog Input 2	2	Voltage: mV, 0 – 30 V
11	Analog Input 3	2	Voltage: mV, 0 – 30 V
245	Analog Input 4	2	Voltage: mV, 0 – 30 V *Depends on configuration
21	GSM signal level	1	Value in scale 0 – 5
22	Data mode	1	Value in scale 0 – 5
24	Speedometer	2	Value in km/h, 0 – xxx km/h
66	External Power Voltage	2	Voltage: mV, 0 – 30 V
67	Internal Battery Voltage	2	Voltage: mV
68	Internal Battery Current	2	Voltage: mA
70	PCB Temperature	2	10 * Degrees ( °C )
71	GNSS status	1	0-off/ 1-no antenna/ 2- no fix/ 3-got fix/ 4-sleep/ 5-over current
72	Dallas Temperature 1	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
62	Dallas Temperature ID1	8	ID of Dallas Temperature Sensor 1
73	Dallas Temperature 2	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
63	Dallas Temperature ID2	8	ID of Dallas Temperature Sensor 2
74	Dallas Temperature 3	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
64	Dallas Temperature ID3	8	ID of Dallas Temperature Sensor 3
75	Dallas Temperature 4	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
65	Dallas Temperature ID4	8	ID of Dallas Temperature Sensor 3
5	Dallas Temperature 5	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
6	Dallas Temperature ID5	8	ID of Dallas Temperature Sensor 5
7	Dallas Temperature 6	2	10 * Degrees ( °C ), -55 - +115, if 3000 – Dallas error
8	Dallas Temperature ID6	8	ID of Dallas Temperature Sensor 6
76	Fuel Counter	4	Difference of generated impulses on two signal lines
240	Movement	1	Logic: 0 / 1
239	Ignition	1	Logic: 0 / 1
78	iButton ID	8	iButton ID number
178	Network Type	1	0 – 3 G; 1 – 2G
181	GPS PDOP	2	Probability * 10; 0-500
182	GPS HDOP	2	Probability * 10; 0-500

Permanent I/O elements (are always sent (with every record) to server if enabled)			
Property ID in AVL packet	Property Name	Bytes	Description
199	Trip Odometer	4	Distance between two records: m Trip Distance: m * Depends on configuration
200	Deep Sleep	1	0 – normal mode, 1 – deep sleep mode
205	Cell ID	4	Base station ID. Valid CID ranges are from 0 to 65535 on GSM and CDMA networks and from 0 to 268435455 on UMTS and LTE networks.
206	Area Code	2	Location Area code (LAC), it depends on GSM operator. It provides unique number which assigned to a set of base GSM stations. Max value: 65536
241	Current Operator Code	4	Currently used GSM Operator code
201	LLS 1 Fuel Level	2	Fuel level, measured by LLS sensor on COM1/COM2 or RS485, in kvants or liters.
202	LLS 1 Temperature	1	Fuel temperature, measured by LLS sensor on COM1/COM2 or RS485, in degrees Celsius.
203	LLS 2 Fuel Level	2	Fuel level, measured by LLS sensor on COM1/COM2 or RS485, in kvants or liters.
204	LLS 2 Temperature	1	Fuel temperature, measured by LLS sensor on COM1/COM2 or RS485, in degrees Celsius.
210	LLS 3 Fuel Level	2	Fuel level, measured by LLS sensor on RS485, in kvants or liters.
211	LLS 3 Temperature	1	Fuel temperature, measured by LLS sensor on RS485 interface
212	LLS 4 Fuel Level	2	Fuel level, measured by LLS sensor on RS485, in kvants or liters.
213	LLS 4 Temperature	1	Fuel temperature, measured by LLS sensor on RS485 interface
214	LLS 5 Fuel Level	2	Fuel level, measured by LLS sensor on RS485, in kvants or liters.
215	LLS 5 Temperature	1	Fuel temperature, measured by LLS sensor on RS485 interface
224	Ultrasonic UL220 Fuel Level 1	2	Fuel level, measured by UL202 sensor on COM1 interface.
225	Ultrasonic UL220 Fuel Level 2	2	Fuel level, measured by UL202 sensor on COM2 interface.
208	Ultrasonic UL220 Status 1	1	UL202 sensor status reported on COM1 interface.
209	Ultrasonic UL220 Status 2	1	UL202 sensor status reported on COM2 interface.
207	RFID ID COM1	8	Read COM1 RFID value, depending on RFID mode, values can be: for RFID mode in hexadecimal format, RFID M7 mode in decimal format.
216	Total odometer	4	Total odometer distance value (m)
217	RFID ID COM2	8	Read COM2 RFID value, depending on RFID mode, values can be: for RFID mode in hexadecimal format, RFID M7 mode in decimal format.
218	IMSI	8	IMSI code
219-221	CCID	Max 24	SIM card CCID. 221 LSB - 219 MSB
236	Axis X	2	X accelerometer axis value, mg

Permanent I/O elements (are always sent (with every record) to server if enabled)			
Property ID in AVL packet	Property Name	Bytes	Description
237	Axis Y	2	Y accelerometer axis value, mg
238	Axis Z	2	Z accelerometer axis value, mg
216	Total odometer	4	Separate odometer element, not related with TRIP functionality.
144	SD status	1	0 –not present, 1 –present

There are 23 IO elements of 1 byte size.

Also 24 IO elements of 2 byte size.

Also 3 IO elements of 4 byte size.

And 8 IO elements of 8 byte size.

Property ID in AVL packet	Property Name	Bytes	Description
FMS elements			
79	Brake switch	1	0 – Parking brake not set; 1 – Parking brake set; 2 – Error; 3 – Not available
80	Wheel based speed	4	0-65536 (km/h)*
81	Cruise control active	1	0 - switched off ; 1 - switched on; 2 – Error; 3 – Not available
82	Slutch switch	1	0 – Pedal released; 1 – Pedal depressed; 2 – Error; 3 – Not available
83	PTO state	1	0 – off/disabled; 5 – Set; 31 – not available
84	Accelerator pedal position 1	4	0-102 (%)*
85	Engine Percent Load At Current Speed	1	0-125 (%)*
86	Engine total fuel used	4	0 – 2105540607,5 (Liters)*
87	Fuel level 1	4	1-102 (%)*
88	Engine speed	4	0 – 8031,875 (rpm)*
89-103	Axle weight	4	32766 (kg)*
104	Engine total hours of Operation	4	0 – 214748364 (Hours)*
110	Diagnostics supported	1	0 – Diagnostics is not supported; 1 – Diagnostics is supported; 2 – Reserved; 3 – Not available
113	Service distance	4	-160 635 – 167040 km*
122	Direction indicator	1	0 – Forward; 1 – Reverse; 2 – Error; 3 – Not available
123	Tachograph performance	1	0 – No Handling Information; 1 – Handling Information; 2 – Error; 3 – Not available
124	Tachograph handling information	1	0 - No handling information, 1- Handling information is available
125	System event	1	0 – No Tacho Event; 1 – Tacho Event; 2 – Error; 3 – Not available
127	Engine coolant temperature	1	[-40 – 210] oC – Engine Coolant Temperature*
128	Ambient Air Temperature	2	[-273 – 1770]oC – Ambient Air Temperature*

Property ID in AVL packet	Property Name	Bytes	Description
135	Fuel rate	2	[0 – 3212,75] litres/h*
136	Instantaneous Fuel Economy	2	[0 – 125.5 km/litre ]*
137	At least one PTO engaged	1	0 – No PTO Drive is Engaged; 1 – At least one PTO drive is engaged; 2 – Error; 3 – not available;
138	High resolution engine total fuel used	4	[0 – 4211081,215] litres or mililiters
139	Gross Combination Vehicle Weight	2	0-642550 kg
357	Brake Pedal Position	1	0-100 (%)*)
Manual CAN elements			
10216	Manual CAN0	8	ID Specific data
10217	Manual CAN1	8	ID Specific data
10218	Manual CAN2	8	ID Specific data
10219	Manual CAN3	8	ID Specific data
10220	Manual CAN4	8	ID Specific data
10221	Manual CAN5	8	ID Specific data
10222	Manual CAN6	8	ID Specific data
10223	Manual CAN7	8	ID Specific data
10224	Manual CAN8	8	ID Specific data
10225	Manual CAN9	8	ID Specific data
10226	Manual CAN10	8	ID Specific data
10227	Manual CAN11	8	ID Specific data
10228	Manual CAN12	8	ID Specific data
10229	Manual CAN13	8	ID Specific data
10230	Manual CAN14	8	ID Specific data
10231	Manual CAN15	8	ID Specific data
10232	Manual CAN16	8	ID Specific data
10233	Manual CAN17	8	ID Specific data
10234	Manual CAN18	8	ID Specific data
10235	Manual CAN19	8	ID Specific data
10298	Manual CAN20	8	ID Specific data
10299	Manual CAN21	8	ID Specific data
10300	Manual CAN22	8	ID Specific data
10301	Manual CAN23	8	ID Specific data
10302	Manual CAN24	8	ID Specific data
10303	Manual CAN25	8	ID Specific data
10304	Manual CAN26	8	ID Specific data
10305	Manual CAN27	8	ID Specific data
10306	Manual CAN28	8	ID Specific data
10307	Manual CAN29	8	ID Specific data
10308	Manual CAN30	8	ID Specific data
10309	Manual CAN31	8	ID Specific data
10310	Manual CAN32	8	ID Specific data
10311	Manual CAN33	8	ID Specific data
10312	Manual CAN34	8	ID Specific data
10313	Manual CAN35	8	ID Specific data
10314	Manual CAN36	8	ID Specific data

Property ID in AVL packet	Property Name	Bytes	Description
10315	Manual CAN37	8	ID Specific data
10316	Manual CAN38	8	ID Specific data
10317	Manual CAN39	8	ID Specific data
10318	Manual CAN40	8	ID Specific data
10319	Manual CAN41	8	ID Specific data
10320	Manual CAN42	8	ID Specific data
10321	Manual CAN43	8	ID Specific data
10322	Manual CAN44	8	ID Specific data
10323	Manual CAN45	8	ID Specific data
10324	Manual CAN46	8	ID Specific data
10325	Manual CAN47	8	ID Specific data
10326	Manual CAN48	8	ID Specific data
10327	Manual CAN49	8	ID Specific data
10328	Manual CAN50	8	ID Specific data
10329	Manual CAN51	8	ID Specific data
10330	Manual CAN52	8	ID Specific data
10331	Manual CAN53	8	ID Specific data
10332	Manual CAN54	8	ID Specific data
10333	Manual CAN55	8	ID Specific data
10334	Manual CAN56	8	ID Specific data
10335	Manual CAN57	8	ID Specific data
10336	Manual CAN58	8	ID Specific data
10337	Manual CAN59	8	ID Specific data
10338	Manual CAN60	8	ID Specific data
10339	Manual CAN61	8	ID Specific data
10340	Manual CAN62	8	ID Specific data
10341	Manual CAN63	8	ID Specific data
10342	Manual CAN64	8	ID Specific data
10343	Manual CAN65	8	ID Specific data
10344	Manual CAN66	8	ID Specific data
10345	Manual CAN67	8	ID Specific data
10346	Manual CAN68	8	ID Specific data
10347	Manual CAN69	8	ID Specific data
Eventual I/O elements			
155	Geofence zone 01	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
156	Geofence zone 02	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
157	Geofence zone 03	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
158	Geofence zone 04	1	0 – target left zone 1 – target entered zone 2 – over speeding end

Property ID in AVL packet	Property Name	Bytes	Description
			3 – over speeding start.
159	Geofence zone 05	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
160	Geofence zone 06	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
161	Geofence zone 07	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
162	Geofence zone 08	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
163	Geofence zone 09	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
164	Geofence zone 10	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
165	Geofence zone 11	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
166	Geofence zone 12	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
167	Geofence zone 13	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
168	Geofence zone 14	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
169	Geofence zone 15	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
170	Geofence zone 16	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
171	Geofence zone 17	1	0 – target left zone 1 – target entered zone

Property ID in AVL packet	Property Name	Bytes	Description
			2 – over speeding end 3 – over speeding start.
172	Geofence zone 18	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
173	Geofence zone 19	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
174	Geofence zone 20	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
327	Geofence zone 21	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
328	Geofence zone 22	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
329	Geofence zone 23	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
330	Geofence zone 24	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
331	Geofence zone 25	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
332	Geofence zone 26	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
333	Geofence zone 27	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
334	Geofence zone 28	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
335	Geofence zone 29	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
336	Geofence zone 30	1	0 – target left zone

Property ID in AVL packet	Property Name	Bytes	Description
			1 – target entered zone 2 – over speeding end 3 – over speeding start.
337	Geofence zone 31	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
338	Geofence zone 32	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
339	Geofence zone 33	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
340	Geofence zone 34	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
341	Geofence zone 35	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
342	Geofence zone 36	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
343	Geofence zone 37	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
344	Geofence zone 38	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
345	Geofence zone 39	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
346	Geofence zone 40	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
347	Geofence zone 41	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
348	Geofence zone 42	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.

Property ID in AVL packet	Property Name	Bytes	Description
349	Geofence zone 43	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
350	Geofence zone 44	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
351	Geofence zone 45	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
352	Geofence zone 46	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
353	Geofence zone 47	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
354	Geofence zone 48	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
355	Geofence zone 49	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
356	Geofence zone 50	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
550	Geofence zone 51	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
551	Geofence zone 52	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
552	Geofence zone 53	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
553	Geofence zone 54	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
554	Geofence zone 55	1	0 – target left zone 1 – target entered zone 2 – over speeding end

Property ID in AVL packet	Property Name	Bytes	Description
			3 – over speeding start.
555	Geofence zone 56	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
556	Geofence zone 57	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
557	Geofence zone 58	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
558	Geofence zone 59	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
559	Geofence zone 60	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
560	Geofence zone 61	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
561	Geofence zone 62	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
562	Geofence zone 63	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
563	Geofence zone 64	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
564	Geofence zone 65	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
565	Geofence zone 66	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
566	Geofence zone 67	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
567	Geofence zone 68	1	0 – target left zone 1 – target entered zone

Property ID in AVL packet	Property Name	Bytes	Description
			2 – over speeding end 3 – over speeding start.
568	Geofence zone 69	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
569	Geofence zone 70	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
570	Geofence zone 71	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
571	Geofence zone 72	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
572	Geofence zone 73	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
573	Geofence zone 74	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
574	Geofence zone 75	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
575	Geofence zone 76	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
576	Geofence zone 77	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
577	Geofence zone 78	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
578	Geofence zone 79	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
579	Geofence zone 80	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
580	Geofence zone 81	1	0 – target left zone

Property ID in AVL packet	Property Name	Bytes	Description
			1 – target entered zone 2 – over speeding end 3 – over speeding start.
581	Geofence zone 82	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
582	Geofence zone 83	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
583	Geofence zone 84	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
584	Geofence zone 85	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
585	Geofence zone 86	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
586	Geofence zone 87	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
587	Geofence zone 88	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
588	Geofence zone 89	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
589	Geofence zone 90	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
590	Geofence zone 91	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
591	Geofence zone 92	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
592	Geofence zone 93	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.

Property ID in AVL packet	Property Name	Bytes	Description
593	Geofence zone 94	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
594	Geofence zone 95	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
595	Geofence zone 96	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
596	Geofence zone 97	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
597	Geofence zone 98	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
598	Geofence zone 99	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
599	Geofence zone 100	1	0 – target left zone 1 – target entered zone 2 – over speeding end 3 – over speeding start.
175	Auto Geofence	1	0 – Target left zone, 1 – Target entered zone
249	Jamming detection	1	1 – jamming start, 0 – jamming stop
250	Trip	1	1 – trip start, 0 – trip stop
251	Immobilizer	1	1 – iButton connected
252	Authorized driving	1	1 – authorized iButton connected
253	ECO driving type	1	1 – harsh acceleration, 2 – harsh braking, 3 – harsh cornering
254	ECO driving value	1	Depending on eco driving type: if harsh acceleration, braking and cornering – g*10 m/s <sup>2</sup>
255	Over Speeding	1	At over speeding start km/h, at over speeding end km/h
242	Data limit reached	1	Send When GPRS data limit was reached, 0 – data limit hit in home, 1 – data limit hit in roaming
243	Excessive Idling	1	Send When Idling with Ignition ON 1- Idling; 0 – Idling End
246	Towing detection	1	0 – steady, 1 – towing
247	Crash detection	5	1 – crash 2 – limited crash trace (device not calibrated) 3 - limited crash trace (device is calibrated) 4 - full crash trace (device not calibrated) 5 - full crash trace (device is calibrated)
248	Geozone Overspeeding	1	Geozone Idx, that generated event
362	Trace Order	2	
358	Custom Scenario 1	1	

Property ID in AVL packet	Property Name	Bytes	Description
359	Custom Scenario 2	1	
360	Custom Scenario 3	1	
361	Custom Scenario 4	1	
Tachograph data			
183	Drive recognize	1	0 – vehicle not in motion, 1 – vehicle in motion
184	Driver 1 working state	1	0 – resting 1 – driver available 2 – work 3 – drive 6 – error 7 – not available
185	Driver 2 working state	1	
186	Overspeed	1	1 – overspeeding, 0 – not overspeeding
187	Driver 1 card	1	0 – card not present, 1 – card present
188	Driver 2 card	1	0 – card not present, 1 – card present
189	Driver 1 time rel state	1	0 – normal 1 – 15 min before 4.5h 2 – 4.5h reached 3 – 15 min before 9h 4 – 9 h reached 5 – 15 min before 16h 6 – 16h reached 7 – 12 reserved 13 – Other 14 – Error 15 – Not available
190	Driver 2 time rel state	1	
191	Speed	2	Km/h
192	Odometer	4	Total vehicle distance
193	Distance	4	Current journey distance
194	Timestamp	4	Timestamp of received information packet
195	Driver 1 ID MSB	8	Most significant 8 Bytes of driver 1 ID
196	Driver 1 ID LSB	8	Least significant 8 bytes of driver 1 ID
197	Driver 2 ID MSB	8	Most significant 8 Bytes of driver 2 ID
198	Driver 2 ID LSB	8	Least significant 8 bytes of driver 2 ID
231-232	Vehicle registration number	Max 16	ASCII bytes
233-235	VIN number	Max 17	ASCII bytes
222	Driver card1 issuing member state	1	Driver card 1 issuing member state, check table <a href="#">43</a>
223	Driver card2 issuing member state	1	Driver card 2 issuing member state, check table <a href="#">43</a>
56	Driver1 Continuous Driving Time	2	Driver1 Continuous Driving Time, minutes
57	Driver2 Continuous Driving Time	2	Driver2 Continuous Driving Time, minutes
58	Driver1 Cumulative Break Time	2	Driver1 Cumulative Break Time, minutes
59	Driver2 Cumulative Break Time	2	Driver2 Cumulative Break Time, minutes
60	Driver1 Duration Of	2	Driver1 Duration Of Selected Activity, minutes

Property ID in AVL packet	Property Name	Bytes	Description
	Selected Activity		
61	Driver2 Duration Of Selected Activity	2	Driver2 Duration Of Selected Activity, minutes
69	Driver1 Cumulative Driving Time	2	Driver1 Cumulative Driving Time, minutes
77	Driver2 Cumulative Driving Time	2	Driver2 Cumulative Driving Time, minutes
47	Tacho Data Source	1	Tacho Data Source
LVCAN elements			
30	LVCAN Speed	1	Value in km/h
31	LVCAN Acc Pedal	1	Value in percentages, %
33	LVCAN Fuel Consumed	4	Value in liters, L *10
34	LVCAN Fuel Level (liters)	2	Value in liters, L
35	LVCAN Engine RPM	2	Value in rounds per minute, rpm
36	LVCAN Total Mileage	4	Value in meters, m
37	LVCAN Fule Level (percent)	1	Value in percentages, %
12	LVCAN Program Number	4	LVCAN Program Number
13	LVCAN ModuleID	8	Module ID
14	LVCAN Engine Work Time	4	Engine work time in minutes
15	LVCAN Engine Work Time (counted)	4	Total Engine work time in minutes
16	LVCAN Total Mileage (counted)	4	Total Vehicle Mileage, m
17	LVCAN Fuel Consumed (counted)	4	Total Fuel Consumed,liters * 10
18	LVCAN Fuel Rate	2	Fuel Rate, liters *10
19	LVCAN AdBlue Level (percent)	1	AdBlue, %
20	LVCAN AdBlue Level (liters)	2	AdBlue level, L
23	LVCAN Engine Load	1	Engine load, %
25	LVCAN Engine Temperature	2	Engine Temperature, 10 * Degrees ( °C ),
26	LVCAN Axle 1 Load	2	Axle 1 load, kg
27	LVCAN Axle 2 Load	2	Axle 2 load, kg
28	LVCAN Axle 3 Load	2	Axle 3 load, kg
29	LVCAN Axle 4 Load	2	Axle 4 load, kg
32	LVCAN Axle 5 Load	2	Axle 5 load, kg
38	LVCAN Control State Flags	4	<b>Byte0 (LSB):</b> <b>0x01</b> – STOP <b>0x02</b> – Oil pressure / level <b>0x04</b> – Coolant liquid temperature / level <b>0x08</b> – Handbrake system <b>0x10</b> – Battery charging

Property ID in AVL packet	Property Name	Bytes	Description
			<p style="color: #C00000;"><b>0x20</b> – AIRBAG</p> <p><b>Byte1:</b></p> <ul style="list-style-type: none"> <li><b>0x01</b> – CHECK ENGINE</li> <li><b>0x02</b> – Lights failure</li> <li><b>0x04</b> – Low tire pressure</li> <li><b>0x08</b> – Wear of brake pads</li> <li><b>0x10</b> – Warning</li> <li><b>0x20</b> – ABS</li> <li><b>0x40</b> – Low Fuel</li> </ul> <p><b>Byte2:</b></p> <ul style="list-style-type: none"> <li><b>0x01</b> – ESP</li> <li><b>0x02</b> – Glow plug indicator</li> <li><b>0x04</b> – FAP</li> <li><b>0x08</b> – Electronics pressure control</li> <li><b>0x10</b> – Parking lights</li> <li><b>0x20</b> – Dipped headlights</li> <li><b>0x40</b> – Full beam headlights</li> </ul> <p><b>Byte3:</b></p> <ul style="list-style-type: none"> <li><b>0x40</b> – Passenger's seat belt</li> <li><b>0x80</b> – Driver's seat belt</li> </ul>
39	LVCAN Agricultural Machinery Flags	8	<p><b>Byte0 (LSB):</b></p> <ul style="list-style-type: none"> <li><b>0x01</b> – Mowing</li> <li><b>0x02</b> – Grain release from hopper</li> <li><b>0x04</b> – First front hydraulic turned on</li> <li><b>0x08</b> – Rear Power Take-Off turned on</li> </ul> <p><b>Byte1:</b></p> <ul style="list-style-type: none"> <li><b>0x01</b> – Excessive play under the threshing drum</li> <li><b>0x02</b> – Grain tank is open</li> <li><b>0x04</b> – 100% of Grain tank</li> <li><b>0x08</b> – 70% of Grain tank</li> <li><b>0x10</b> – Drain filter in hydraulic system of drive cylinders is plugged</li> <li><b>0x20</b> – Pressure filter of drive cylinders hydraulic system is plugged</li> <li><b>0x40</b> – Alarm oil level in oil tank</li> <li><b>0x80</b> – Pressure filter of brakes hydraulic system is plugged</li> </ul> <p><b>Byte2:</b></p> <ul style="list-style-type: none"> <li><b>0x01</b> – Oil filter of engine is plugged</li> <li><b>0x02</b> – Fuel filter is plugged</li> <li><b>0x04</b> – Air filter is plugged</li> <li><b>0x08</b> – Alarm oil temperature in hydraulic system of chassis</li> <li><b>0x10</b> – Alarm oil temperature in hydraulic system of drive cylinders</li> <li><b>0x20</b> – Alarm oil pressure in engine</li> <li><b>0x40</b> – Alarm coolant level</li> <li><b>0x80</b> – Overflow chamber of hydraulic unit</li> </ul> <p><b>Byte3:</b></p>

Property ID in AVL packet	Property Name	Bytes	Description
			<p><b>0x01</b> – Unloader drive is ON. Unloading tube pivot is in idle position  <b>0x02</b> – No operator!  <b>0x04</b> – Straw walker is plugged  <b>0x08</b> – Water in fuel  <b>0x10</b> – Cleaning fan RPM  <b>0x20</b> – Trashing drum RPM</p> <p><b>Byte4:</b></p> <p><b>0x02</b> – Low water level in the tank  <b>0x04</b> – First rear hydraulic turned on  <b>0x08</b> – Standalone engine working  <b>0x10</b> – Right joystick moved right  <b>0x20</b> – Right joystick moved left  <b>0x40</b> – Right joystick moved front  <b>0x80</b> – Right joystick moved back</p> <p><b>Byte5:</b></p> <p><b>0x01</b> – Brushes turned on  <b>0x02</b> – Water supply turned on  <b>0x04</b> – Vacuum cleaner  <b>0x08</b> – Unloading from the hopper  <b>0x10</b> – High Pressure washer (Karcher)  <b>0x20</b> – Salt (sand) disperser ON  <b>0x40</b> – Low salt (sand) level</p> <p><b>Byte6:</b></p> <p><b>0x01</b> – Second front hydraulic turned on  <b>0x02</b> – Third front hydraulic turned on  <b>0x04</b> – Fourth front hydraulic turned on  <b>0x08</b> – Second rear hydraulic turned on  <b>0x10</b> – Third rear hydraulic turned on  <b>0x20</b> – Fourth rear hydraulic turned on  <b>0x40</b> – Front three-point Hitch turned on  <b>0x80</b> – Rear three-point Hitch turned on</p> <p><b>Byte7:</b></p> <p><b>0x01</b> – Left joystick moved right  <b>0x02</b> – Left joystick moved left  <b>0x04</b> – Left joystick moved front  <b>0x08</b> – Left joystick moved back  <b>0x10</b> – Front Power Take-Off turned on</p>
40	LVCAN Harvesting Time	4	Harvesting Time, minutes
41	LVCAN Area of Harvest	4	Area of Harvest, m <sup>2</sup>
42	LVCAN Mowing Efficiency	4	Mowing efficiency, (m <sup>2</sup> )/h
43	LVCAN Grain Mown Volume	4	Mown Volume, kg
44	LVCAN Grain Moisture	2	Grain Moisture in proc, %
45	LVCAN Harvesting Drum RPM	2	Harvesting Drum RPM, RPM
46	LVCAN Gap Under Harvesting Drum	1	Gap Under Harvesting Drum, mm
47	LVCAN Security State Flags	8	<p><b>Byte0 (LSB):</b></p> <p>Every two bits in this byte correspond to a different</p>

Property ID in AVL packet	Property Name	Bytes	Description
			<p>CAN bus number.          00 – CAN not connected, connection not required          01 – CAN connected, but currently module not received data          10 – CAN not connected, require connection          11 – CAN connected          Example: Byte0 - 0F hex – <b>00001111</b> binary  <b>CAN4, CAN3, CAN2, CAN1</b></p> <p><b>Byte1:</b>  <b>Not used</b></p> <p><b>Byte2:</b>  <b>0x20</b> – bit appears when any operate button in car was put  <b>0x40</b> – bit appears when immobilizer is in service mode  <b>0x80</b> – immobiliser, bit appears during introduction of a programmed sequence of keys in the car.</p> <p><b>Byte3:</b>  <b>0x01</b> – the key is in ignition lock  <b>0x02</b> – ignition on  <b>0x04</b> – dynamic ignition on  <b>0x08</b> – webasto  <b>0x20</b> – car closed by factory's remote control  <b>0x40</b> – factory-installed alarm system is actuated (is in panic mode)  <b>0x80</b> – factory-installed alarm system is emulated by module</p> <p><b>Byte4:</b>  <b>0x01</b> – parking activated (automatic gearbox)  <b>0x10</b> – handbrake is actuated (information available only with ignition on)  <b>0x20</b> – footbrake is actuated (information available only with ignition on)  <b>0x40</b> – engine is working (information available only when the ignition on)  <b>0x80</b> – revers is on</p> <p><b>Byte5:</b>  <b>0x01</b> – Front left door opened  <b>0x02</b> – Front right door opened  <b>0x04</b> – Rear left door opened  <b>0x08</b> – Rear right door opened  <b>0x10</b> – engine cover opened  <b>0x20</b> – trunk door opened</p> <p><b>Byte6:</b>  <b>0x01</b> – car was closed by the factory's remote control  <b>0x02</b> – car was opened by the factory's remote control  <b>0x03</b> – trunk cover was opened by the factory's remote control  <b>0x04</b> – module has sent a rearming signal  <b>0x05</b> – car was closed three times by the factory's remote control  - High nibble (mask 0xF0 bit)</p>

Property ID in AVL packet	Property Name	Bytes	Description
			<b>0x80</b> – CAN module goes to sleep mode <b>Byte7:</b> <b>Not used</b>
141	LVCAN Battery Temperature	2	10* Degrees, ( °C )
142	LVCAN Battery Level (percent)	1	Value in percentages, %
143	LVCAN Door Status	2	Door status value: Min – 0, Max – 16128 Door status is represented as bitmask converted to decimal value. Possible values: 0 – all doors closed, 0x100 (256) – front left door is opened, 0x200 (512) – front right door is opened, 0x400 (1024) – rear left door is opened, 0x800 (2048) – rear right door is opened, 0x1000 (4096) – hood is opened, 0x2000 (8192) – trunk is opened, 0x3F00 (16128) – all doors are opened, or combinations of values
176	LVCAN DTC Errors	1	DTC errors count
226	LVCAN CNG Status	1	0 – engine not on CNG 1 – engine not on CNG
227	LVCAN CNG Used	4	CNG used Value in kg * 10
228	LVCAN CNG Level	2	CNG level in percentages, % * 10
177	LVCAN DTC Error Codes	8	DTC error code, with every new record next received error code will be sent to server.
EuroScan/DataCold IO Elements			
390	Temperature Probe 1	2	Degrees, °C
391	Temperature Probe 2	2	Degrees, °C
392	Temperature Probe 3	2	Degrees, °C
393	Temperature Probe 4	2	Degrees, °C
394	Temperature Probe 5	2	Degrees, °C
395	Temperature Probe 6	2	Degrees, °C
Ibox elements			
256	IBOX Fuel Level	1	Reflects the ratio of the volume of fuel remaining to the total volume of the primary fuel storage container resolution: 0.5 %
257	IBOX Battery Voltage	2	Battery voltage in Volts (V) resolution: 0.05 V
258	IBOX Total Electric Hours	4	Reflects the accumulated time of operation of the unit when running under electric power. Resolution: 0.05 h
259	IBOX Total Vehicle Hours	4	This value represents the time a unit is „ON“ but not necessarily having the engine running. The unit could be ON and the engine OFF in the case of a Shutdown Alarm or when the unit is in „Null“ or „Idle“ mode. Resolution: 0.05 h
260	IBOX Total Engine Hours	4	This PID reflects the accumulated time of operation of the engine. Resolution: 0.05 h

Property ID in AVL packet	Property Name	Bytes	Description
261	IBOX Zone 1 Alarm Type*	1	0 – no alarm 1 – level 0 alarm (log-stored/routine maintenance required) 2 – level 1 alarm (low fuel) 3 – level 2 alarm (maintenance past due) 4 – level 3 alarm (reserved for future use) 5 – level 4 alarm (reserved for future use) 6 – level 5 alarm (reserved for future use) 7 – level 6 alarm (reserved for future use) 8 – level 7 alarm (check / immediate required) 9 – level 8 alarm (reserved for future use) 10 – level 9 alarm (reserved for future use) 11 – level 10 alarm (reserved for future use) 12 – level 11 alarm (reserved for future use) 13 – level 12 alarm (reserved for future use) 14 – level 13 alarm (reserved for future use) 15 – level 14 alarm (shutdown or catastrophic system failure)
262	IBOX Zone 1 Alarm Code	1	manufacturer specific code of value 0 to 255
263	IBOX Zone 1 Return Air Temperature 1	2	zone1 return Air #1 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
264	IBOX Zone 1 Supply Air Temperature 1	2	zone1 supply #1 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
265	IBOX Zone 1 Temperature Setpoint	2	zone1 temperature Setpoint in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
266	IBOX Zone 1 Evaporator Coil Temperature	2	zone1 evaporator Coil Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
267	IBOX Zone 1 Return Air Temperature 2	2	zone1 return Air #2 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
268	IBOX Zone 1 Supply Air Temperature 2	2	zone1 supply #2 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
269	IBOX Zone 1 Operating mode**	1	0 – power off or unknown 1 – cooling 2 – heating 3 – defrost 4 – null 5 – pretrip 6/7 – manufacturer specific Received data needs to be masked as E0 >> 5 to get described operating mode.
270	IBOX Zone 2 Alarm Type*	1	0 – no alarm 1 – level 0 alarm (log-stored/routine maintenance required) 2 – level 1 alarm (low fuel) 3 – level 2 alarm (maintenance past due) 4 – level 3 alarm (reserved for future use) 5 – level 4 alarm (reserved for future use) 6 – level 5 alarm (reserved for future use)

Property ID in AVL packet	Property Name	Bytes	Description
			7 – level 6 alarm (reserved for future use) 8 – level 7 alarm (check / immediate required) 9 – level 8 alarm (reserved for future use) 10 – level 9 alarm (reserved for future use) 11 – level 10 alarm (reserved for future use) 12 – level 11 alarm (reserved for future use) 13 – level 12 alarm (reserved for future use) 14 – level 13 alarm (reserved for future use) 15 – level 14 alarm (shutdown or catastrophic system failure)
271	IBOX Zone 2 Alarm Code	1	Manufacturer specific code of value 0 to 255
272	IBOX Zone 2 Return Air Temperature 1	2	zone2 return Air #1 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
273	IBOX Zone 2 Supply Air Temperature 1	2	zone2 supply #1 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
274	IBOX Zone 2 Temperature Setpoint	2	zone2 temperature Setpoint in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
275	IBOX Zone 2 Evaporator Coil Temperature	2	zone2 evaporator Coil Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
276	IBOX Zone 2 Return Air Temperature 2	2	zone2 return Air #2 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
277	IBOX Zone 2 Supply Air Temperature 2	2	zone2 supply #2 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
278	IBOX Zone 2 Operating Mode**	1	0 – power off or unknown 1 – cooling 2 – heating 3 – defrost 4 – null 5 – pretrip 6/7 – manufacturer specific Received data needs to be masked as E0 >> 5 to get described operating mode.
279	IBOX Zone 3 Alarm Type*	1	0 – no alarm 1 – level 0 alarm (log-stored/routine maintenance required) 2 – level 1 alarm (low fuel) 3 – level 2 alarm (maintenance past due) 4 – level 3 alarm (reserved for future use) 5 – level 4 alarm (reserved for future use) 6 – level 5 alarm (reserved for future use) 7 – level 6 alarm (reserved for future use) 8 – level 7 alarm (check / immediate required) 9 – level 8 alarm (reserved for future use) 10 – level 9 alarm (reserved for future use) 11 – level 10 alarm (reserved for future use) 12 – level 11 alarm (reserved for future use) 13 – level 12 alarm (reserved for future use)

Property ID in AVL packet	Property Name	Bytes	Description
			14 – level 13 alarm (reserved for future use) 15 – level 14 alarm (shutdown or catastrophic system failure)
280	IBOX Zone 3 Alarm Code	1	Manufacturer specific code of value 0 to 255
281	IBOX Zone 3 Return Air Temperature 1	2	zone3 return Air #1 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
282	IBOX Zone 3 Supply Air Temperature 1	2	zone3 supply #1 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
283	IBOX Zone 3 Temperature Setpoint	2	zone3 temperature Setpoint in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
284	IBOX Zone 3 Evaporator Coil Temperature	2	zone3 evaporator Coil Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
285	IBOX Zone 3 Return Air Temperature 2	2	zone3 return Air #2 Temperature in celsius *10 MIN: -1838.2 °C MAX: 1802.6 °C
286	IBOX Zone 3 Supply Air Temperature 2	2	zone3 supply #2 Temperature in celsius * 10 MIN: -1838.2 °C MAX: 1802.6 °C
287	IBOX Zone 3 Operating Mode**	1	0 – power off or unknown 1 – cooling 2 – heating 3 – defrost 4 – null 5 – pretrip 6/7 – manufacturer specific Received data needs to be masked as E0 >> 5 to get described operating mode.
Mobileye elements			
288	MOBILEYE sound type	1	0 – silent 1 – left line departure warning 2 – rigth line departure warning 3 – headway warning 4 – traffic sign recognition (if enabled via EyeWatch) 5 – urban forward collision warning 6 - forward collision warning/pedestrian collision warning
289	MOBILEYE peds in DZ	1	0 – no warning 1 – pedestrians in danger zone warning
290	MOBILEYE peds FCW	1	0 – no warning 1 – pedestrians in forward collsion warning
291	MOBILEYE time indicator	1	0 – day indicated 1 – dusk indicated 2 – nigth is indicated
292	MOBILEYE error valid	1	0 – no error 1 – error code is valid
293	MOBILEYE error code	1	error code as in mobileye user manual. Code is valid if error valid bit is set
294	MOBILEYE zero speed	1	0 – hos vehicle moving

Property ID in AVL packet	Property Name	Bytes	Description
			1 – host vehicle is stopped
295	MOBILEYE headway valid	1	0 – then close in path vehicle is not detected 1 – then close in path vehicle detected
296	MOBILEYE headway measurement	1	headway measurement in seconds * 10
297	MOBILEYE LDW off	1	0 – lane departure warning are enabled 1 – lane depature warnings are disabled due to low speed or configuration
298	MOBILEYE left LDW on	1	0 – no left line departure warning 1 – left line depature warning event
299	MOBILEYE right LDW on	1	0 – no right line departure warning 1 – right line depature warning event
300	MOBILEYE maintenance	1	indicator of internal error. (mobileye manual)
301	MOBILEYE failsafe	1	0 – no failsafe modes 1 – indicates one of the internal failsafe modes (blur image, saturated image, low sun, partial bloking, partial transparent)
302	MOBILEYE FCW on	1	1 – forward collision warning will be on for the entire warning length
303	MOBILEYE TSR enabled	1	0 – trafic sign recognition OFF 1 – trafic sign recognition ON
304	MOBILEYE headway wrn. Repeat	1	1 – indicates that headway repeatable feature is ON
305	MOBILEYE headway wrn. Level	1	Headway warning level: 0 – then no vehicle detected 1 – then close in path vehicle present with headway which is bigger than headway config 2 – then close in path vehicle present with headway which is smaller or equal than headway config or then headway is less than 0,6
306	MOBILEYE TSR wrn. Level	1	indicates if current vehicle speed is bigger than recognized traffic sign 0 – vehicle speed < road speed 1 – vehicle speed > road speed + [0-5] kmh 2 – vehicle speed > road speed + [5-10] kmh 3 – vehicle speed > road speed + [10-15] kmh 4 – vehicle speed > road speed + [15-20] kmh 5 – vehicle speed > road speed + [20-25] kmh 6 – vehicle speed > road speed + [25-30] kmh 7 – vehicle speed > road speed + [30+] kmh
307	MOBILEYE tamper alert	1	0 – no tamper alert 1 – tamper alert It will be active if there is no vehicle or lane detection for duration of 10 minutes.
308	MOBILEYE high beam	1	0 – high beam off 1 – high beam on
309	MOBILEYE low beam	1	0 – low beam off 1 – low beam on
310	MOBILEYE wipers	1	0 – wipers off 1 – wipers on
311	MOBILEYE right signal	1	0 – right turn signal is off 1 – right turn signal is on

Property ID in AVL packet	Property Name	Bytes	Description
312	MOBILEYE left signal	1	0 – left turn signal is off 1 – left turn signal is on
313	MOBILEYE brake signal	1	0 – brake signal is off 1 – brake signal is on
314	MOBILEYE wipers available	1	0 – wipers data not available 1 – wipers data available
315	MOBILEYE low beam available	1	0 – low beam data available 1 – low beam data available
316	MOBILEYE high beam available	1	0 – high beam data not available 1 – high beam data available
317	MOBILEYE speed available	1	0 – speed data not available 1 – speed data available
318	MOBILEYE speed	1	speed value 0-255 km/h
319	MOBILEYE TSR1	8	RAW traffic sign recognition data as described in mobileye manual
320	MOBILEYE TSR2	8	RAW traffic sign recognition data as described in mobileye manual
321	MOBILEYE TSR3	8	RAW traffic sign recognition data as described in mobileye manual
322	MOBILEYE TSR4	8	RAW traffic sign recognition data as described in mobileye manual
323	MOBILEYE TSR5	8	RAW traffic sign recognition data as described in mobileye manual
324	MOBILEYE TSR6	8	RAW traffic sign recognition data as described in mobileye manual
325	MOBILEYE TSR7	8	RAW traffic sign recognition data as described in mobileye manual
326	MOBILEYE TSR VO	8	RAW vision only decision data as described in mobileye manual
TPMS IO Elements			
400	Total Tires Controlled	1	
401	Total Number of Axl	1	
402	Graphical position	8	
410	Tire 1	8	Tire ID 1
411	Tire 2	8	Tire ID 2
412	Tire 3	8	Tire ID 3
413	Tire 4	8	Tire ID 4
414	Tire 5	8	Tire ID 5
415	Tire 6	8	Tire ID 6
416	Tire 7	8	Tire ID 7
417	Tire 8	8	Tire ID 8
418	Tire 9	8	Tire ID 9
419	Tire 10	8	Tire ID 10
420	Tire 11	8	Tire ID 11
421	Tire 12	8	Tire ID 12
422	Tire 13	8	Tire ID 13
423	Tire 14	8	Tire ID 14
424	Tire 15	8	Tire ID 15

Property ID in AVL packet	Property Name	Bytes	Description
425	Tire 16	8	Tire ID 16
426	Tire 17	8	Tire ID 17
427	Tire 18	8	Tire ID 18
428	Tire 19	8	Tire ID 19
429	Tire 20	8	Tire ID 20
430	Tire 21	8	Tire ID 21
431	Tire 22	8	Tire ID 22
432	Tire 23	8	Tire ID 23
433	Tire 24	8	Tire ID 24

## 1.6 Codec 8 Example

Received data:

0000000000000008c08010000013feb55ff74000f0ea850209a690000940000120000001e09010002000300040016014703f0001504c8000c0900730a00460b00501300464306d744000b5000bb60007422e9f180000cd0386ce000107c700000000f10000601a4600000134480000bb84900000bb84a00000bb84c00000000024e0000000000000000cf00000000000000000000000000000100003fca

In total 152 Bytes.

00000000 **4 zeroes**, 4 bytes  
 0000008c **data length**, 4 bytes  
**08** - **Codec ID**  
 0- **Number of Data** (1 record)

### 1' st record data

0000013feb55ff74 - **Timestamp** in milliseconds (1374042849140)  
**GMT**: Wed, 17 Jul 2013 06:34:09 GMT  
**00** - **Priority**

### GPS Element

0f0ea850 - Longitude 252618832 = 25,2618832° N  
 209a6900 - Latitude 546990336 = 54,6990336 ° E  
 0094 - Altitude 148 meters  
 0000 - Angle 0°  
 12 - 18 Visible sattelites  
 0000 - 0 km/h speed

### IO Element

**00** - IO element ID of Event generated (in this case when 00 - data generated not on event)  
**1e** - 30 IO elements in record (total)  
**09** - 9 IO elements, which length is 1 Byte

<b>01</b>	- IO element ID = 01
<b>00</b>	- IO element's value = 0
02	- IO element ID = 02
<b>00</b>	- IO element's value = 0
03	- IO element ID = 03
<b>00</b>	- IO element's value = 0
04	- IO element ID = 04
<b>00</b>	- IO element's value = 0
16	- IO element ID = 22 (dec)
<b>01</b>	- IO element's value = 1
47	- IO element ID = 71 (dec)
<b>03</b>	- IO element's value = 3
F0	- IO element ID = 240 (dec)
<b>00</b>	- IO element's value = 0
15	- IO element ID = 21 (dec)
<b>04</b>	- IO element's value = 0
C8	- IO element ID = 200 (dec)
<b>00</b>	- IO element's value = 0
<b>0c</b>	- 12 IO elements, which value length is 2 Bytes
09	- IO element ID = 9 (dec)
<b>0073</b>	- IO element's value
0a	- IO element ID = 10 (dec)
<b>0046</b>	- IO element's value
0b	- IO element ID = 11 (dec)
<b>0050</b>	- IO element's value
13	- IO element ID = 19 (dec)
<b>0046</b>	- IO element's value
43	- IO element ID = 67 (dec)
<b>06d7</b>	- IO element's value
44	- IO element ID = 68 (dec)
<b>0000</b>	- IO element's value
B5	- IO element ID = 181 (dec)
<b>000b</b>	- IO element's value
B6	- IO element ID = 182 (dec)
<b>0007</b>	- IO element's value
42	- IO element ID = 66 (dec)
<b>2e9f</b>	- IO element's value
18	- IO element ID = 24 (dec)
<b>0000</b>	- IO element's value
cd	- IO element ID = 205 (dec)
<b>0386</b>	- IO element's value
CE	- IO element ID = 206 (dec)
<b>0001</b>	- IO element's value
<b>07</b>	- 7 IO elements, which value length is 4 Bytes

C7	- IO element ID = 199 (dec)
<b>00000000</b>	- IO element's value
f1	- IO element ID = 241 (dec)
<b>0000601a</b>	- IO element's value

46	- IO element ID = 70 (dec)
<b>00000134</b>	- IO element's value
48	- IO element ID = 72 (dec)
<b>00000bb8</b>	- IO element's value
49	- IO element ID = 73 (dec)
<b>00000bb8</b>	- IO element's value
4a	- IO element ID = 74 (dec)
<b>00000bb8</b>	- IO element's value
4c	- IO element ID = 76 (dec)
<b>00000000</b>	- IO element's value

**02** - 2 IO elements, which value length is 8 Bytes

4e	- IO element ID = 78 (dec)
<b>0000000000000000</b>	- IO element's value
cf	- IO element ID = 207 (dec)
<b>0000000000000000</b>	- IO element's value

**01**

<b>00003fca</b>	- Number of Data (1 record)
	- CRC-16, 4 Bytes (first 2 are always zeroes)

## 1.7 Communication with server

First when module connects to server, module sends its IMEI. First comes short identifying number of bytes written and then goes IMEI as text (bytes).

For example IMEI 123456789012345 would be sent as [000f333536333037303432343431303133](#)

First two bytes denote IMEI length. In this case 000F means, that imei is 15 bytes long.

After receiving IMEI, server should determine if it would accept data from this module. If yes server will reply to module [01](#) if not [00](#). Note that confirmation should be sent as binary packet. I.e. 1 byte 0x01 or 0x00.

Then module starts to send first AVL data packet. After server receives packet and parses it, server must report to module number of data received as integer (four bytes).

If sent data number and reported by server doesn't match module resends sent data.

Example:

Module connects to server and sends IMEI:

[000f333536333037303432343431303133](#)

Server accepts the module:

[01](#)

Module sends data packet:

Codec type	AVL data packet header	AVL data array	CRC
	Four zero bytes, 'AVL data array' length – 254	CodecId – 08 NumberOfData – 2. (Encoded using continuous bit stream. Last byte padded to align to byte boundary)	CRC of 'AVL data array'
Codec8	<a href="#">0000000000000000FE</a>	<a href="#">0802...(data elements)...02</a>	<a href="#">00008612</a>

Server acknowledges data reception (2 data elements):  
[00000002](#)

## 2. CODEC 8 SENDING DATA OVER UDP/IP

### 2.1 UDP channel protocol

UDP channel is a transport layer protocol above UDP/IP to add reliability to plain UDP/IP using acknowledgment packets. The packet structure is as follows:

UDP datagram			
UDP channel packet x N	Packet length	2 bytes	Packet length (excluding this field) in big endian byte order
	Packet Id	2 bytes	Packet id unique for this channel
	Packet Type	1 byte	Type of this packet
Packet payload		m bytes	Data payload

Packet Type	
1	Data packet requiring acknowledgment

Acknowledgment packet should have the same *packet id* as acknowledged data packet and empty data payload. Acknowledgement should be sent in binary format.

Acknowledgment packet		
Packet length	2 bytes	0x0003
Packet id	2 bytes	same as in acknowledged packet
Packet type	1 byte	0x02

### 2.2 Sending AVL data using UDP channel

AVL data are sent encapsulated in UDP channel packets (*Data payload* field).

AVL data encapsulated in UDP channel packet		
AVL packet id (1 byte)	Module IMEI	AVL data array

*AVL packet id* (1 byte) – id identifying this AVL packet

*Module IMEI* – IMEI of a sending module encoded the same as with TCP

*AVL data array* – array of encoded AVL data

Server response to AVL data packet	
Module IMEI	AVL data array

***Server response to AVL data packet***

AVL packet id (1 byte)	Number of accepted AVL elements (1 byte)
------------------------	--

*AVL packet id* (1 byte) – id of received AVL data packet

*Number of AVL data elements accepted* (1 byte) – number of AVL data array entries from the beginning of array, which were accepted by the server.

Scenario:

Module sends UDP channel packet with encapsulated AVL data packet (*Packet type*=1 or 0). If packet type is 0, server should respond with valid UDP channel acknowledgment packet. Since server should respond to the AVL data packet, UDP channel acknowledgment is not necessary in this scenario, so *Packet type*=1 is recommended.

Server sends UDP channel packet with encapsulated response (*Packet type*=1 – this packet should not require acknowledgment)

Module validates *AVL packet id* and *Number of accepted AVL elements*. If server response with valid *AVL packet id* is not received within configured timeout, module can retry sending.

Example:

Module sends the data:

<b>Codec</b>	<b>UDP channel header</b>	<b>AVL packet header</b>	<b>AVL data array</b>
	Len – 253, Id – 0xCAFE, Packet type – 01 (without ACK)	AVL packet id – 0xDD, IMEI – 1234567890123456	CodecId – 08, NumberOfData – 2. (Encoded using continuous bit stream)
Codec8	00FDCAFE01	DD000F31333435363738393031323 33435	0802...(data elements)...02

Server must respond with acknowledgment:

<b>UDP channel header</b>	<b>AVL packet acknowledgment</b>
Len – 5, Id – 0xABCD, Packet type – 01 (without ACK)	AVL packet id – 0xDD, NumberOfAcceptedData – 2

0005CAFE01                    DD02

## Another example, with all IO id's enabled

Server received data:

```
00a1cafe011b000f33353633303730343234343130313308010000013febdd19c8000f0e9  
ff0209a718000690000120000001e09010002000300040016014703f0001504c8000c0900  
910a00440b004d13004443155440000b5000bb60005422e9b180000cd0386ce000107c70  
0000000f10000601a460000013c4800000bb84900000bb84a00000bb84c00000000024e00  
00000000000000cf0000000000000000000001
```

Data length: 00a1 or 161 Bytes (not counting the first 2 data length bytes)

Packet identification: 0xCAFE 2 bytes

Packet type: 01

Packet id: 1b

Imei length: 000f

Actual imei: 333536333037303432343431303133

Codec id: 08

Number of data: 01

Timestamp: 0000013febdd19c8

Priority: 00

GPS data: 0f0e9ff0209a718000690000120000

UDP protocol is the same as TCP except message header is 7 bytes, which consist of: data length, packet identification, packet type and packet id.

Then goes imei length and imei itself.

And after that goes AVL data. And at the very end number of data byte. There is no CRC in UDP.

### 3. CODEC 8 EXTENDED PROTOCOL SENDING OVER TCP

#### 3.1 AVL data packet

Below table represents AVL data packet structure.

4 zeroes	Data field length	Codec ID	Number of Data 1	AVL Data	Number of Data 2	CRC-16
4 Bytes	4 Bytes	1 Byte	1 Byte	38 - 768 Bytes	1 Byte	4 bytes

**AVL data packet structure**

Number of data – number of encoded data (number of records).

Codec ID is constant 0x8E.

Data field length is the length of bytes [codec id, number of data 2].

Number of data 1 should always be equal to number of data 2 byte.

CRC-16 is 4 bytes, but first two are zeroes and last two are CRC-16 calculated for [codec id, number of data 2]

Minimum AVL packet size is 53 bytes (all IO elements disabled).

#### 3.2 AVL Data

Timestamp	Priority	GPS Element	IO Element
8 Bytes	1 Byte	15 Bytes	14 - 744

**AVL Data structure**

#### 3.3 Priority

0	Low
1	High
2	Panic

**Priority element values**

#### 3.4 GPS Element

Longitude	Latitude	Altitude	Angle	Satellites	Speed
4 Bytes	4 Bytes	2 Bytes	2 Bytes	1 Byte	2 Bytes

**GPS element structure**

#### 3.5 IO Element

Event IO ID	2 bytes
N of Total IO	2 bytes
N1 of One Byte IO	2 bytes
1'st IO ID	2 bytes
1'st IO Value	1 bytes
...	
N1'th IO ID	2 bytes
N1'st IO Value	1 bytes
N2 of Two Byte IO	2 bytes
1'st IO ID	2 bytes

<b>1'st IO Value</b>	<i>2 bytes</i>	
...		
<b>N2<th> IO ID</th></b>	IO ID	<i>2 bytes</i>
<b>N2'st IO Value</b>	<i>2 bytes</i>	
<b>N4 of Four Byte IO</b>	<i>2 bytes</i>	
<b>1'st IO ID</b>	<i>2 bytes</i>	
<b>1'st IO Value</b>	<i>4 bytes</i>	
...		
<b>N4<th> IO ID</th></b>	IO ID	<i>2 bytes</i>
<b>N4'st IO Value</b>	<i>4 bytes</i>	
<b>N2 of Eight Byte IO</b>		
<b>1'st IO ID</b>	<i>2 bytes</i>	
<b>1'st IO Value</b>	<i>8 bytes</i>	
...		
<b>N8<th> IO ID</th></b>	IO ID	<i>2 bytes</i>
<b>N8'st IO Value</b>	<i>8 bytes</i>	
<b>NX of X Byte IO</b>	<i>2 bytes</i>	
<b>1'st IO ID</b>	<i>2 bytes</i>	
<b>1'st IO Length</b>	<i>2 bytes</i>	
<b>1'st IO Value</b>	<i>defined by length</i>	
...		
<b>NX'st IO ID</b>	<i>2 bytes</i>	
<b>NX'st IO Length</b>	<i>2 bytes</i>	
<b>NX'st IO Value</b>	<i>defined by length</i>	

**IO element structure**

<b>N</b>	total number of properties coming with record ( $N=N1+N2+N4+N8+NX$ )
<b>N1</b>	number of properties, which length is 1 byte
<b>N2</b>	number of properties, which length is 2 bytes
<b>N4</b>	number of properties, which length is 4 bytes
<b>N8</b>	number of properties, which length is 8 bytes
<b>NX</b>	number of properties, which length is defined by length element

### 3.6 Communication with server

Communication with server is the same as with codec 8 protocol, except in codec8 extended protocol codec id is 0x8E.

Example:

Module connects to server and sends IMEI:

[000f333536333037303432343431303133](#)

Server accepts the module:

[01](#)

Module sends data packet:



0000000029BFE4D1 – IO element's value  
0001 – 1 IO elements, which length is X Byte  
0100 – IO element ID = 256 (dec )  
0011 – IO element length = 17 (dec )  
00000000000000000000000000000000 – IO element's value

**01** – Number of Data (1 record)  
0000D153 – CRC-16, 4 Bytes (first 2 are always zeroes)

## 4. CODEC 8 EXTENDED PROTOCOL SENDING OVER UDP

### 4.1 AVL data packet

AVL data packet is the same as with codec 8, except codec ID is changed to 0x8E.

Example:

Module sends the data:

<b>UDP channel header</b>	<b>AVL packet header</b>	<b>AVL data array</b>
Len – 253, Id – 0xCAFE, Packet type – 01	AVL packet id – 0xDD, IMEI – 1234567890123456	Codec Id – 8E, NumberOfData – 02. (Encoded using continuous bit stream)
<b>00FDCAFE01</b>	<b>DD000F3133343536373839303132333435</b>	<b>8E02...(data elements)...02</b>

Table 22 – Example packet sent to server

Server must respond with acknowledgment:

<b>UDP channel header</b>	<b>AVL packet acknowledgment</b>
Len – 5, Id – 0xCAFE, Packet type – 01	AVL packet id – 0xDD, NumberOfAcceptedData – 2
<b>0005CAFE01</b>	<b>DD02</b>

Table 23 – Example packet server response

### 4.2 Example

Server received data:

00a1cafe011b000f3335363330373034323434313031338E010000013febdd19c8000f0e9ff0209a718000690000120000001e09010002000300040016014703f0001504c8000c0900910a00440b004d130044431555440000b5000bb60005422e9b180000cd0386ce000107c700000000f10000601a460000013c4800000bb84900000bb84a0000bb84c000000000024e0000000000000000cf00000000000000000001

Data length: 00a1 or 161 Bytes (not counting the first 2 data length bytes)

Packet identification: 0xCAFE 2 bytes

Packet type: 01

Packet id: 1b

Imei length: 000f

Actual imei: 333536333037303432343431303133

Codec id: 8E

Number of data: 01

Timestamp: 0000013febdd19c8

Priority: 00

GPS data: 0f0e9ff0209a718000690000120000

## 5. SENDING DATA USING SMS

AVL data or events can be sent encapsulated in binary SMS. TP-DCS field of these SMS should indicate that message contains 8-bit data (for example: TP-DCS can be 0x04).

<b><i>SM data (TP-UD)</i></b>	
<i>AVL data array</i>	<i>IMEI</i> : 8 bytes

*AVL data array* – array of encoded AVL data

*IMEI* – IMEI of sending module encoded as a big endian 8-byte long number.

## 6. SMS EVENTS

When Configured to generate SMS event user will get this SMS upon event

<Year/Month/Day> <Hour:Minute:Second> P:<profile\_nr> <SMS Text> Val:<Event Value>  
**Lon:**<longitude> **Lat:**<latitude> **Q:**<HDOP>

Example:

2016./04/11 12:00:00 P:3 Digital Input 1 Val:1 Lon:51.12258 Lat: 25.7461 Q:0.6

## 7. NUMERIC STATE TABLE

No information available	0	Iceland	1C
Austria	1	Kazakhstan	1D
Albania	2	Luxembourg	1E
Andorra	3	Lithuania	1F
Armenia	4	Latvia	20
Azerbaijan	5	Malta	21
Belgium	6	Monaco	22
Bulgaria	7	Republic of Moldova	23
Bosnia and Herzegovina	8	Macedonia	24
Belarus	9	Norway	25
Switzerland	0A	Netherlands	26
Cyprus	0B	Portugal	27
Czech Republic	0C	Poland	28
Germany	0D	Romania	29
Denmark	0E	San Marino	2A
Spain	0F	Russian Federation	2B
Estonia	10	Sweden	2C
France	11	Slovakia	2D
Finland	12	Slovenia	2E
Liechtenstein	13	Turkmenistan	2F
Faeroe Islands	14	Turkey	30
United Kingdom	15	Ukraine	31
Georgia	16	Vatican City	32
Greece	17	Yugoslavia	33
Hungary	18	RFU	34..FC
Croatia	19	European Community	FD
Italy	1A	Rest of Europe	FE
Ireland	1B	Rest of the world	FF

## 8. CHANGE LOG

Nr.	Date	New version number	Comments
1	2018.04.27	0.1	Drafted
2	2018.08.02	0.3	Added Codec08 extended protocol support description
3	2018.09.27	0.4	Vehicle Data IO added. Duplicates removed from ALLCAN,FMS. Kline Removed.
4	2018.10.12	0.5	Added Ibox, Mobileye elements. Modified UDP channel protocol.
5	2019.02.22	0.6	Minor text changes.
6	2019.06.11	0.7	VIN number MAX bytes changed